

# SOUTH AFRICAN COMBAT RIFLE ASSOCIATION

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## Match Conditions *Team Matches*

*1st Edition, January 2010*

# MATCH CONDITIONS

## TEAM MATCHES

### **MATCH 20** **UNIT TEAM CHAMPIONSHIP**

DISTANCE,	200m Sustained Fire - Prone
TYPE AND	200m Snap - Sitting
POSITION	300m Sustained Fire - Prone 300m Rapid - Prone 400m Sustained Fire - Prone
TARGET	200m - Fig 12a (Two frames with two targets per team) 300m - Fig 11 (Two frames with two targets per team) 400m - Fig 12 (Two frames with two targets per team)
ROUNDS	224 Per Team
CONDITIONS	a Teams consist of four(4) members b 200m Sustained Fire as per match 3 200m Snap as per match 11 stage 3 300m Sustained Fire as per match 7 300m Rapid as per match 8 400m Sustained Fire as per match 17 stage 2 c Composite Teams can participate but will not qualify for awards. d No coaching allowed e Participation limited to SA Teams only.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

### **MATCH 21** **SENTRY TEAM MATCH**

DISTANCE	300m
TYPE	Rapid
POSITION	Prone
TARGET	One 30cm x 30cm Falling plate, 2 x Frames of 2 x Fig 12a targets/team
TIMING	One exposure of 40 seconds
ROUNDS	40 per Team
PROCEDURE	a One team member acts as sentry and adopts the prone position with his/her weapon in the instant condition. b Remaining team members adopt the standing alert position with weapons in the loaded condition. Safety catch applied. c When targets appear the sentry commence firing at the plate. Only once the plate has toppled, may the other team members adopt the prone position, perform action and commence firing at the target. d Teams not having toppled the plate are given a zero score irrespective of score on the target. e Team members are to engage their own targets with 10 shots. f No more than 10 hits per target allowed. g Spotting discs will be shown with the scoreboard.
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams.
SCORING	5 points for plate, V, 5, 4, 3, 0 on frame
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

**MATCH 21 a : SENTRY MATCH: UNIT TEAMS**

CONDITIONS As per Match 21

**MATCH 21 b : SENTRY MATCH: COMPOSITE and INTERNATIONAL TEAMS**

CONDITIONS As per Match 21

**MATCH 22**

**SNAP / RUNDOWN TEAM MATCH**

**Stage 1**

DISTANCE 300m  
TYPE Snap  
POSITION Prone  
TARGET 2 x Frames of 2 x Fig 11 targets per team  
TIMING 10 exposures of 3 seconds each, intervals of 5-10 seconds  
ROUNDS 40 per Team  
PROCEDURE a All team members adopt the prone position with safety catches applied.  
b When targets appear each team member is to engage their own target with 10 shots only.  
c No more than 10 hits per target allowed.  
d Spotting discs will be shown with the scoreboard.

CONDITION Teams consist of 4 members from the same unit or composite and visiting international teams.

SCORING V, 5, 4, 3, 0

**Stage 2**

DISTANCE 300m, 200m, 100m  
TYPE Rundown  
POSITION 300m - Prone, 200m - Sitting, 100m - Standing  
TARGET 2 x Frames of 2 x Fig 11 targets per team  
TIMING One exposure of 15 seconds, targets down 15 seconds, one exposure of 45 seconds, targets down 15 seconds, one exposure of 45 seconds.  
ROUNDS 40 per Team  
PROCEDURE a Competitors adopt the standing alert position with safety catches applied until competitor is in the prone, sitting or standing position.  
b When targets appear, competitors adopt the prone position and engage the target with 2 shots. Targets disappear for 15 seconds. Apply safety catch. When target(s) appear competitor(s) advance to the 200 meters and engage target with 4 shots. Targets disappear for 15 seconds. Apply safety catch. When target(s) appears competitor(s) moves to the 100 meters and engage target with 4 shots.  
c Safety catches may only be disengaged once the competitor is in the position which the exercise is fired.  
d Firing more shots per exposure than allowed for in the match conditions is not permitted  
e No more than 10 hits per target allowed.  
f Spotting discs will be shown with the scoreboard.

CONDITION Teams consist of 4 members from the same unit or composite and visiting international teams.

SCORING V, 5, 4, 3

AWARDS Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

**MATCH 22 a : SNAP/RUNDOWN MATCH: UNIT TEAMS**

CONDITIONS As per Match 22

**MATCH 22 b : SNAP/RUNDOWN MATCH: COMPOSITE and INTERNATIONAL TEAMS**

CONDITIONS As per Match 22

**MATCH 23**  
**CLOSE QUARTER BATTLE TEAM MATCH**

DISTANCE	100m, 75m, 50m, 25m
TYPE	100m - Rapid, 75m - Rapid, 50m - Snap, 25m - Snap
POSITION	100m Sitting, 75m Kneeling/Squatting, 50m Standing, 25m Standing
TARGET	Stage 1: 100m Fig 11 Stage 2: 75m Fig 12a Stage 3: 50m Fig 14 Stage 4: 25m Fig 14
TIMING	Stage 1: One exposure of 25 seconds Stage 2: One exposure of 25 seconds Stage 3: 5 exposures of 3 seconds each with 5 second intervals Stage 4: 3 exposures of 3 seconds each with 5 second intervals
ROUNDS	160 per Team
PROCEDURE	<b>Stage 1: 100m Rapid</b> a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the sitting position and engage the target with 10 shots. c Safety catches must be applied before movement between stages. <b>Stage 2: 75m Rapid</b> a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors adopt the kneeling or squatting position and engage the target with 10 shots. c Safety catches must be applied before movement between stages. <b>Stage 3: 50m Snap</b> a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors engage the target with 2 shots per exposure from the standing position. c Team members must return to the standing alert position between exposures. d Firing more shots per exposure than allowed for in the match conditions is not permitted e Safety catches need not to be applied between exposures. f Safety catches must be applied before movement between stages. <b>Stage 4: 25m Snap</b> a Team members adopt the standing alert position with safety catches applied. b When targets appear, competitors engage the target with any number of shots from the standing position. c Team members must return to the standing alert position between exposures. d Safety catches need not to be applied between exposures. e Safety catches must be applied before movement between stages.
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams. This is a continuous exercise and each competitor must have 4 magazines.
SCORING	Stage 1 and 2 ( V, 5, 4, 3 ), Stage 3 and 4 ( 5, 4 )
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

**MATCH 23 a : CQB MATCH: UNIT TEAMS**

CONDITIONS As per Match 23

**MATCH 23 b : CQB MATCH: COMPOSITE and INTERNATIONAL TEAMS**

CONDITIONS As per Match 23

**MATCH 24**  
**COUNTER TERRORIST TEAM MATCH**

DISTANCE	200m
TYPE	Snap
POSITION	Standing, Kneeling or Squatting
TARGET	2 x Frames of 2 x Fig 11 targets per team
TIMING	10 exposures of 3 seconds each, intervals of 5-10 seconds
ROUNDS	40 per Team
PROCEDURE	a When targets appear, competitors adopt the standing, kneeling or squatting position and fire one shot per exposure. b Competitors must return to the standing alert position between exposures. c Firing more shots per exposure than allowed for in the match conditions is not permitted d Safety catches need not to be applied between exposures. e No more than 10 hits per target allowed. f Spotting discs will be shown with the scoreboard.
CONDITION	Teams consist of 4 members from the same unit or composite and visiting international teams.
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals) and 3rd(4xBronze medals).

**MATCH 24 a : COUNTER TERRORIST MATCH: UNIT TEAMS**

CONDITIONS As per Match 24

**MATCH 24 b : COUNTER TERRORIST MATCH: COMPOSITE and INTERNATIONAL TEAMS**

CONDITIONS As per Match 24

**MATCH 25**  
**INTER REGIONAL TEAM MATCH - LUYT TROPHY**

DISTANCE,	100m Snap, Standing, Kneeling or Squatting
TYPE AND	200m Snap, Sitting
POSITION	300m Sustained Fire, Prone 300m Snap, Prone
TARGET	100m - 2 x Frames of Fig 12a 200m - 2 x Frames of Fig 12a 300m - 2 x Frames of Fig 11
ROUNDS	44 Per Team Member
PROCEDURE	a 100m Snap as per Match 1 200m Snap as per Match 11 Stage 3 300m Sustained Fire as per Match 7 300m Snap as per Match 9 b Coaching is allowed
CONDITION	Teams consist of Regular Force Members in a region, Reserve Force Members in a Region, SAPS Members in a Region or DCS Region. Participation reserved for domestic teams only
SCORING	V, 5, 4, 3
AWARDS	Medals will be awarded for 1st(Gold medals), 2nd(Silver medals) and 3rd(Bronze medals) according to the total of team members.

**MATCH 25 a : LUYT TROPHY: SANDF Regular Force(6) in a SANDF Region**

CONDITIONS As per Match 25

**MATCH 25 b : LUYT TROPHY: SANDF Reserve Force(8+2) in a SANDF Region**

CONDITIONS As per Match 25

**MATCH 25 c : LUYT TROPHY: 4 x members SAPS from same Province**

CONDITIONS As per Match 25

**MATCH 25 d : LUYT TROPHY: 4 x members DCS from same Province**

CONDITIONS As per Match 25

**MATCH 26**

**INTER - SERVICES MATCH**

DISTANCE, 200m Rapid, Stand alert to Sitting  
TYPE AND 300m Sustained Fire, Prone  
POSITION 300m Rapid, Standing alert to Prone  
300m Snap, Prone  
TARGET 2 x Frames of Fig 11  
ROUNDS 336 per Team  
PROCEDURE a 200m Rapid, as per Match 15 Stage 2  
300m Sustained Fire, As per Match 7  
300m Rapid, As per Match 8  
300m Snap, As per Match 9  
b Coaching is allowed  
CONDITIONS Teams consist of 8 members, 1 x Coach and 1 x Manager from the SANDF  
Regular Force, Reserve Force, SAPS and DCS. Second teams may shoot alongside.  
SCORING V, 5, 4, 3  
AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals)  
and 3rd(10xBronze medals).

**MATCH 27**

**FALLING PLATES TEAM MATCH**

DISTANCE 200m  
POSITION Prone  
TARGET 8 x 30cm x 30cm Plates per Team  
ROUNDS 40 Per Team  
PROCEDURE a Team members to adopt prone position on the 300m firing point with rifles  
in loaded condition, safety catches applied.  
b At the signal from the range personnel team members advance to the 200m  
firing point, carry out action only when both knees are on the ground and  
engage the plates from the prone position.  
c Time will be kept starting at the signal until the last plate in the team lane is  
down. All unfired rounds must be handed to the range personnel. Each unfired  
round is worth 0.5 seconds which will be deducted from the time achieved  
to determine a final score.  
CONDITION - Teams consist of 4 members from a SANDF unit, SAPS or CS Region,  
Composite Team or International Team  
- Only one Team per unit may be entered.  
SCORING Total time less 0.5 seconds per round handed back.  
AWARDS Medals will be awarded for 1st(4xGold medals), 2nd(4xSilver medals)  
and 3rd(4xBronze medals).

## **MATCH 28**

### **INVITATION MATCH (Fired concurrently with Match 29)**

DISTANCE, TYPE AND POSITION	Stage 1 - 100m Snap, Standing, Kneeling or Squatting Stage 2 - 200m Rapid, Sitting Stage 3 - 300m Sustained Fire, Prone Stage 4 - 300m Snap, Prone
TARGET	Stage 1 - 100m - 2 x Frames of Fig 12a Stage 2 - 200m - 2 x Frames of Fig 11 Stage 3 - 300m - 2 x Frames of Fig 11 Stage 4 - 300m - 2 x Frames of Fig 11
ROUNDS	352 per Team
PROCEDURE	a Stage 1 - 100m Snap as per Match 1 Stage 2 - 200m Rapid as per Match 15 Stage 2 Stage 3 - 300m Sustained Fire as per Match 7 Stage 4 - 300m Snap as per Match 12 Stage 4 b Coaching is allowed
CONDITION	- Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager who at the time of the Championship have been classified as Veteran, Master or Junior. One team of each class will compete, Team captain/Manager need not be in the required class. - Team Coach/Manager to wear approved webbing and uniform.
SCORING AWARDS	V, 5, 4, 3 Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

## **MATCH 29**

### **INTERNATIONAL TEAM MATCH**

DISTANCE, TYPE AND POSITION	Stage 1 - 100m Snap, Standing, Kneeling or Squatting Stage 2 - 200m Rapid, Sitting Stage 3 - 300m Sustained Fire, Prone Stage 4 - 300m Snap, Prone Stage 5 - 400m Sustained Fire, Prone Stage 6 - 400m Rundown, 400m Prone, 300m Sitting, 200m Kneeling or Squatting, 100m Standing
TARGET	Stage 1 - 100m - 2 x Frames of Fig 12a Stage 2 - 200m - 2 x Frames of Fig 11 Stage 3 - 300m - 2 x Frames of Fig 11 Stage 4 - 300m - 2 x Frames of Fig 12a Stage 5/6 - 400m - 2 x Frames of Fig 12
ROUNDS	528 per Team
PROCEDURE	a Stage 1 - 100m Snap as per Match 1 Stage 2 - 200m Rapid as per Match 15 Stage 2 Stage 3 - 300m Sustained Fire as per Match 7 Stage 4 - 300m Snap as per Match 12 Stage 4 Stage 5 - 400m Sustained Fire as per Match 17 Stage 2 Stage 6 - 400m Rundown as per Match 17 stage 3 b Coaching is allowed
CONDITION	- Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager . - Only 1 Team per country may compete - Team Coach/Manager to wear approved webbing and uniform.
SCORING	V, 5, 4, 3 for Stages 1 - 4 5, 4, 3 for Stage 5 V, 5, 4, 3 for Stage 6
AWARDS	Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals) and 3rd(10xBronze medals).

**MATCH 29 a**  
**SOUTH AFRICAN TEAMS MATCH**

- CONDITION - Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager .  
- Match is fired concurrently with Match 29  
- Team Coach/Manager to wear approved webbing and uniform.
- AWARDS - To be fired by SA "A", SA "B", SA "C" and Presidents Team  
Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals)  
and 3rd(10xBronze medals).

**MATCH 30**  
**INTER PROVINCIAL TEAM MATCH**

- DISTANCE, TYPE AND POSITION Stage 1 - 200m Snap, Prone  
Stage 2 - 200m Rapid, Standing alert to Prone  
Stage 3 - 300m Sustained Fire, Prone  
Stage 4 - 300m Rapid, Standing alert to Prone  
Stage 5 - 300m Snap, Prone
- TARGET Stage 1 - 200m - 2 x Frames of Fig 12a  
Stage 2 - 200m - 2 x Frames of Fig 12a  
Stage 3 - 300m - 2 x Frames of Fig 11  
Stage 4 - 300m - 2 x Frames of Fig 11  
Stage 5 - 300m - 2 x Frames of Fig 11
- ROUNDS 432 per Team
- PROCEDURE a Stage 1 - As per Match 4 with two sighting shots allowed.  
Stage 2 - As per Match 5  
Stage 3 - As per Match 7  
Stage 4 - As per Match 8  
Stage 5 - As per Match 9  
b Coaching is allowed
- CONDITION - Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager .  
- Team composition must comprise of one Black/Coloured/Indian **shooting** member  
- Only 1 Team per Province  
- Team Coach/Manager to wear approved webbing and uniform.
- SCORING V, 5, 4, 3
- AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals)  
and 3rd(10xBronze medals).

**MATCH 30 a**  
**INTER PROVINCIAL B TEAM MATCH**

- PROCEDURE As per Match 30
- CONDITION - Teams consist of 8 members, 1 x Team Coach and 1 x Team Manager .  
- Team composition must comprise of two Black/Coloured/Indian **shooting** members  
- Only 1 Team per Province  
- Team Coach/Manager to wear approved webbing and uniform.
- SCORING V, 5, 4, 3
- AWARDS Medals will be awarded for 1st(10xGold medals), 2nd(10xSilver medals)  
and 3rd(10xBronze medals).